

2023 - 4/8/12 Hour Knox-Xtreme (ROT) Rules of Travel

Terrain Breakdown: 40 % Pavement, 10% fire roads or gravel and 50 % trails. Off trail navigation permitted.

Restrictions: Must obey all traffic rules while riding on state or county roads. "Leave No Trace Behind" rules are in place.







Communications: Cell phones are mandatory gear. **W or Restroom** is a symbol for potable water on your maps.

Logistics: You must complete Leg 1 before you transition to Leg 2 the final trekking section and finish the course.

Dropping out of the Race: You must check in with the race director if you drop out of the race!! **If not, search and rescue will be called.** If you are injured: **Life threatening? Call 911, then race director for location logistics.** Minor injury or lost on the course, call the race director first. **Mike Spiller @ 202-438-9084 or Christi Manning @ 540-325-5807**

LEG 01		Distance 30+ Miles		Knox - Xtreme
	Emergency 911	Map # 1 	Start: All racers must attempt the water challenges before 2:00 pm (optional checkpoints). You can get the checkpoints in this section of the race in any order. Checkpoint 1: (MTB) Red Bud Crest trail Checkpoint 2: (MTB) Floyd Fox trail Checkpoint 3: (MTB) Victor Ash trail \Toll Road Connector trail Checkpoint 4: (MTB) Sidney Belle trail Checkpoint 5: (MTB) Lost Chromosome trail Checkpoint 6: (MTB) Mayor's Hot Tub trail Checkpoint 7: (Trek) Shore Line - Bike drop allowed Checkpoint 8: (MTB) Will Skelton Greenway trail (TA Bike Drop for Paddling) Checkpoint 9: (Trek) River Trail (Boardwalk) ** Checkpoint 10: (Trek) Pink Marble Trail (Quarry Side Overlook) ** Checkpoint 11: (Trek) Rock Bridge Trail (Keyhole) ** Checkpoint 12: (MTB) Ross Marble trail Checkpoint 13: (MTB) Trial & Error trail - Overlook Checkpoint 14: (MTB) Trial & Error trail Checkpoint 15: (MTB) World's Fair Park - Sunsphere 3rd level railing Checkpoint 16: (MTB) Neyland Greenway trail - bridge Checkpoint 17: (MTB) Adventure Collective - Outside patio Checkpoint 18: (MTB) Gay Street Bridge - Railing Checkpoint 19: (MTB) Henley Street Bridge - Street sign post Checkpoint 20: (MTB) Campground Connector Trail Checkpoint GG: (MTB) Devil's Race Track trail - Hill Top Checkpoint AA: (Paddle challenge) – SUP or Kayak Checkpoint CC: (Paddle challenge) – SUP or Kayak Checkpoint A: (MTB) Governor Ned McWherter Riverside Park (TA Bike Drop) Checkpoint B: (Paddle challenge) – Canoe or Kayak (Channel Marker) Checkpoint C: (Paddle challenge) – Canoe or Kayak (Channel Marker) Checkpoint D: (Paddle challenge) – Canoe or Kayak (Channel Marker) TA1 - Bike Drop Area (Restrooms & Water)	
	Race Director 202-438-9084	CP#s 27		
Additional Information				
TA 1 	Filter All Water	 		

TA1 - Bike Drop for trekking and water challenges. The dotted lines on the map are just GPS trail overlays. You do not have to take those routes. There may be extra check points on your map. All points on the map are not required to complete the course. **W** is access to potable water and restrooms. ****All trekking points at Meads Quarry must be acquired on foot after bike drop in TA1. If a team or soloist acquires any of these points via dropping their bike along the trail they will be disqualified!! Other teams will report your team number.**

LEG 02		Distance 3.5 Mile	Baker Creek - Trek		
	Emergency 911	Map # 2 	Checkpoint DD: (Trek) Top of stands in Football Stadium Checkpoint FF: (Trek) Attack off turn on Barn Burner Checkpoint GG: (Trek) Top of Devils Race Track trail (2nd visit to this CP) Checkpoint HH: (Trek) Pastors house side porch railing Checkpoint II: (Trek) Reentrant - Attack from Floyd Fox & Sycamore Loop Checkpoint JJ: (Trek) Under Bridge Checkpoint : (X) Puzzle Challenge (Solve the Problem) ** Check-in at the Finish Line and turn in your passport : Bear Paw Bikes		
	Race Director 540-325-5807	CP#'s 7			
Additional Information					
	Filter All Water				
Racers must be off the course 4 Hour (12:30PM) , 8 Hour (4:30PM) and 12 Hour (8:30PM) - All racers must turn in their <u>original passport</u> and acquire a new passport for this leg!! ** The Puzzle challenge (CP X) can be completed at any time during the race. Racers lose 1 Checkpoint every 5 minutes they are late crossing the finish line!!!					

Adventure Race Rules

1. **If you drop out of the race for any reason you must let a REV3Endurance Race official know. Check-in at HQ, or call Race Directors. Mike Spiller @ 202-438-9084 or Christi Nelson @ 504-325-5807.**
2. All racers are expected to be examples of good sportsmanship. Racers must treat fellow racers & race staff with courtesy and respect.
3. Teams must assist fellow teams in need of medical attention.
4. Teams must always remain within ten meters while on foot and thirty meters while on bike of all teammates and within visual contact at all times (unless otherwise specified).
5. Maps, Passports, Rules and Instructions must be carried the entire race.
6. Race numbers must be worn on the outside of clothing or pack at all times. Race numbers do not have to be worn over PFDs.
7. Teams must manually punch passports in the correct space at each CP.
8. Do not spend more than 20 minutes looking for a CP. Credits will be given if the CP is stolen or misplaced.
9. Teams that miss a CP will be ranked after teams that obtain all CP's provided that all CP's are in the correct spot. Teams will not be penalized for missing a CP if the missed CP is over 30 meters from the correct location of the CP. Correct location is where UTM's given to racers plot the CP or where CP is premarked on racers maps. Clues will help guide you to CP's.
10. Final rankings will be as follows:
 - A. Teams will be ranked by number of CP's acquired.
 - B. Teams will be ranked by fastest time.
 - C. NO LITTERING! Leave no trace!



**KNOX XTREME
ADVENTURE RACE**